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|  | **Chibuike Emmanuel Uzoechina**  A researcher, writer, and a software developer, with experience in building web based applications and in test driven development; a team player, with a can-do attitude. | **Contact address:** 9A Hinau Street, Tawa, Wellington, New Zealand.  **Email:**[chibuikeuzoechina@gmail.com](mailto:chibuikeuzoechina@gmail.com)  **Profile:** [GitHub](https://github.com/Chike1990) | [LinkedIn](http://linkedin.com/in/chibuike-uzoechina-630857102) |
|  | **EDUCATION (ACADEMIC AND PROFESSIONAL)**  VICTORIA UNIVERSITY OF WELLIGTON, New Zealand, August 2022 – February, 2025  **PhD in Information Systems**   * Do research on intelligent systems. * Participate in research that intercepts of human, software, ethics, and work * Honing skills in research and development, writing, software development, project management, and collaboration.   MICROVERSE, February 2021 – August, 2022  **Full Stack Software Development Program**   * Spent 1300+ hours mastering algorithms, data structures, and full-stack development while simultaneously developing projects with Ruby, Rails, JavaScript, React, and Redux. * Developed skills in remote pair-programming using GitHub, industry-standard Gitflow, and daily standups to communicate and collaborate with international remote developers.   UNIVERSITY OF NIGERIA, Nsukka, June 2018 – June, 2021  **Masters in Library and Information Science, with Thesis**   * Successfully completed research on the user experience of library web-based services. * Graduated with Distinction (CGPA: 4.85/5.0).   UNIVERSITY OF NIGERIA, Nsukka, October 2011 – February 2016  **Bachelor’s in Library and Information Science (with a minor in English)**   * Successfully completed coursework and a research project on the software application in library services. * Best graduating student, with First Class Honors (CGPA: 4.55/5.0).   **AWARDS**   * Best Graduating Student, Faculty of Education, 2016 * Department of Library and Information Science Best Student of the Year 2014/15   **EXPERIENCE**  UNIVERSITY OF NIGERIA, *Nsukka, Nigeria*  **Assistant Lecturer**, June, 2021 – Present   * Assist senior faculty members in various research projects * Teaches web development to over 80 students in third year of the program * Assist in teaching two undergraduate courses: Information Science and Knowledge Organization   UNIVERSITY OF NIGERIA, *Nsukka, Nigeria*  **Graduate/Research Assistant,** May, 2017 – June, 2021   * Assist senior faculty members in teaching and research projects * Served as the departmental webmaster   **CONFERENCE AND JOURNAL PUBLICATIONS**  **Conference Publications**  **Uzoechina, C.** and Nah, F. (2021) Effect of Augmented Reality on consumer behavior in e-commerce. *Proceedings of the Sixteenth Midwest Association for Information Systems Conference*, Peoria, Illinois, USA, May 20-21, 2021. Available at: <https://aisel.aisnet.org/mwais2021/12>  **Journal Publications**  **Uzoechina, C.** Babarinde, E.,and Fagbemi, V.(2021). Efficacy of virtual reality and augmented reality for education: A review. *Journal of Applied Information Science and Technology*, 14(2). Available at: <https://www.jaistonline.org/14vol2/10.pdf>  Anene, I., Achebe, E., and **Uzoechina, C.** (2020). Application Information Communication Technology for effective user education program in federal university libraries in South East, Nigeria. *International Journal of Library and Information Science*, 12(1), 16 -30. DOI: 10.5897/IJLIS2018.0844  **Others**  **Uzoechina, C.** (2021). User experience of web-based library services among undergraduate students of Covenant University. Master's thesis submitted to the Department of Library and Information Science, University of Nigeria, Nsukka.  **Uzoechina, C.** and Mole, J. (2017). Overcoming challenges of Millennium software application in cataloguing information resources in two university libraries in South West, Nigeria. In *Compendium of papers presented at the 1st International Conference of the Department of Library and Information Science, University of Nigeria, Nsukka*, 25th – 30th June, 2017, 215 -224.  **JOURNAL AND CONFERENCE REVIEW ACTIVITIES (2019 -2021)**  **Journals**   * Information and Management, 2020 – Present   **Conferences**   * Midwest Association for Information Systems Conference, 2021 * GamiFin Conference, 2020   **CONFERENCES AND WORKSHOPS ATTENDED (2020 -2021)**   * IEEE International Conference on Robot and Human Interactive Communication (RO-MAN), held virtually on August 8-12, 2021. * The Sixteenth Midwest Association for Information Systems Conference, Peoria, Illinois, USA, held virtually on May 20-21, 2021. * Assessing and Improving AI Trustworthiness: Current Contexts, Potential Paths, held virtually from March 3-4, 2021. * 2021 Data Science Workshop, held virtually on October 23, 2021. * Who Are You?! Adventures in Authentication Workshop (WAY), held virtually on Sunday, August 8th, 2021. | **SKILLS**  **Software Development**  **Frontend** - JavaScript, React, Redux, HTML5, CSS3;  **Backend** - Ruby, Rails, PostgreSQL.  **Tools & Methods:** Git, GitHub, Heroku, Netlify, Mobile/Responsive Development, RSpec, Test Driven Development, Chrome Dev Tools.  **Data Analytics**  SPSS, SQL,  **Professional:** Remote Pair-Programming, Teamwork, Mentoring, communication skills, etc.  **PROJECTS**  [Space-Travelers-Hub](https://github.com/Chike1990/Space-Travelers-Hub)  This is a web application for a company that provides commercial and scientific space travel services. The application allows users to book rockets and to join selected space missions.  Built with React  [TechTV](https://github.com/VanessaAoki/JS-Capstone)  TecTV is a website that displays the shows that received the highest ratings from viewers every month; it allows users to like and comment on shows they enjoyed.  Built with JavaScript  [Linters\_Application](https://github.com/Chike1990/Linters_Application)  - An application that detects errors in JSON files. It is a useful application that helps maintain code standards/conventions.  Built with Ruby.  [COVID-19-Global-Stat](https://github.com/Chike1990/COVID-19-Global-Stat)  This is a web application that displays Global Covid-19 data (such as the total deaths from Covid-19, newly recorded cases, and total recovered). This app uses Covid-19 data fetched from Narativa API. The application allows users to view global and country-specific data on coronavirus. Users can filter data by date and by country.  Built with JavaScript, React, and Redux  **INTERNSHIPS**  NAWIL, *Remote*  **Software developer**, January, 2022 – November, 2022   * Collaborated with other software developer as a frontend developer in design implementation phase of projects. * Participated in code reviews; proposed improvements to organization and structure of codes to improve code quality and overall performance.   UNIVERSITY OF NIGERIA, *Nsukka, Nigeria*  **Webmaster**, June, 2021 – November, 2022   * Teaches web development to over 80 IT students in third year. * Assist in teaching two undergraduate courses: Information Science and Knowledge Organization   MICROVERSE, *Remote*  **Mentor (Volunteer)**, March, 2021 – August, 2022   * *Mentored entry level web developers, providing technical support through code reviews; provided advice and tips on how to maintain motivation to maintain longevity in the program.* |